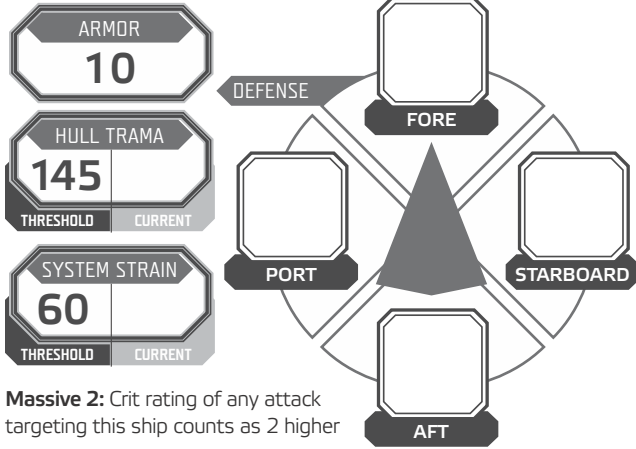


Imperial I-Class Star Destroyer

8 **SILHOUETTE** 2 **SPEED** **CURRENT** -3 **HANDLING**



Massive 2: Crit rating of any attack targeting this ship counts as 2 higher

Critical Hits:

Silhouette Comparison: Firing vessel has silhouette...

- Same, or 1 larger or smaller: **Average** ◆◆
- 2 or more smaller than target: **Easy** ◆
- 2 points larger than target: **Hard** ◆◆◆
- 3 points larger than target: **Daunting** ◆◆◆◆
- 4 or more points larger than target: **Formidable** ◆◆◆◆◆

SHIP CREW GROUPS AND STATS

Bridge/Technical Initiative: ◆◆		Command Initiative: ◆◆◆	Gunner Crews Initiative: ◆◆
PILOTS	TECHNICIANS	COMMAND	GUNNERS
Minion Crews: 1 Minions in Crew: 3	Minion Crews: 1 Minions in Crew: 4	Rival Commander: 1 Minions in Crew: 0	Minion Crews: 12 Minions in Crew: 5
Skills Computers: ◆◆◆ Pilot (Sp): ◆◆◆	Skills Computers: ◆◆◆◆ Mechanics: ◆◆◆◆	Skills Leadership: ◆◆◆◆ Discipline: ◆◆◆◆	Skills Gunnery: ◆◆◆◆◆
Maneuvers Accelerate/Decelerate* Fly/Drive* Angle Deflector Shields Navigate Terrain Aim Assist	Maneuvers Accelerate/Decelerate* Fly/Drive* Angle Deflector Shields Navigate Terrain Aim Assist	Maneuvers Accelerate/Decelerate* Fly/Drive* Angle Deflector Shields Navigate Terrain Aim Assist	Maneuvers Accelerate/Decelerate* Fly/Drive* Angle Deflector Shields Navigate Terrain Aim Assist
Actions Plot Course Co-pilot Jamming Boost Shields Fire Discipline Scan the Enemy Slice Enemy Systems "Spoof" Missiles Damage Control Jump to Hyperspace Fire Weapon Blanket Barrage Concentrated Barrage Overwhelming Barrage	Actions Plot Course Co-pilot Jamming Boost Shields Fire Discipline Scan the Enemy Slice Enemy Systems "Spoof" Missiles Damage Control Jump to Hyperspace Fire Weapon Blanket Barrage Concentrated Barrage Overwhelming Barrage	Actions Plot Course Co-pilot Jamming Boost Shields Fire Discipline Scan the Enemy Slice Enemy Systems "Spoof" Missiles Damage Control Jump to Hyperspace Fire Weapon Blanket Barrage Concentrated Barrage Overwhelming Barrage	Actions Plot Course Co-pilot Jamming Boost Shields Fire Discipline Scan the Enemy Slice Enemy Systems "Spoof" Missiles Damage Control Jump to Hyperspace Fire Weapon Blanket Barrage Concentrated Barrage Overwhelming Barrage

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Made by Joress

TRACTOR BEAMS, HEAVY
(Short) Damage = -, Crit = -, Special: Tractor 6

TURBOLASERS, HEAVY (DORSAL)
(Medium) Damage = 9, Crit = ○○○○
Special: Breach 3, Ion, Linked 1, Slow-Firing 2
Round Used: Next Available Round:

ION CANNON, BATTLESHIP
(Medium) Damage = 9, Crit = ○○○○
Special: Breach 3, Ion, Slow-Firing 2
Round Used: Next Available Round:

ION CANNON, MEDIUM
(Short) Damage = 6, Crit = ○○○○
Special: Ion

TURBOLASERS, HEAVY
(Long) Damage = 11, Crit = ○○○○
Special: Breach 4, Linked 1, Slow-Firing 2
Round Used: Next Available Round:

TURBOLASERS, LIGHT
(Medium) Damage = 9, Crit = ○○○○
Special: Breach 2, Slow-Firing 1
Round Used: Next Available Round:

TURBO LASERS, LIGHT
(Medium) Damage = 9, Crit = ○○○○
Special: Breach 2, Slow-Firing 1
Round Used: Next Available Round:

ION CANNON, BATTLESHIP
(Medium) Damage = 9, Crit = ○○○○
Special: Breach 3, Ion, Linked 1, Slow-Firing 2
Round Used: Next Available Round:

ION CANNON, BATTLESHIP
(Medium) Damage = 9, Crit = ○○○○
Special: Breach 3, Ion, Slow-Firing 2
Round Used: Next Available Round:

ION CANNON, MEDIUM
(Short) Damage = 6, Crit = ○○○○
Special: Ion

TURBOLASERS, HEAVY
(Long) Damage = 11, Crit = ○○○○
Special: Breach 4, Linked 1, Slow-Firing 2
Round Used: Next Available Round:

TURBOLASERS, LIGHT
(Medium) Damage = 9, Crit = ○○○○
Special: Breach 2, Slow-Firing 1
Round Used: Next Available Round: